

# Network Design Guide: Overview to Separated Functions

@stubarea51

## What are network functions?

**Network Functions** - The major tasks in the data plane that must be performed by an L2/L3 network device to ensure smooth delivery of the Internet from the border of an ISP down to the subscriber last mile. Examples are border routers, core switches and aggregation routers.

## What are operational support functions?

**Operational Support Functions** - The major tasks in the control and management plane that must be performed by a device or service to facilitate and support the operation of network functions. Examples are DHCP, DNS, Applications/Servers, Billing Systems, Corporate VPNs and connectivity.

## Why separate them?

It's tempting for new and even experienced ISPs to pile all of the functions into one router, switch or server - and then add another for "redundancy". This generally creates problems with complexity, failure domains and growth. Separating functions allows for network designs to be modular, repeatable and more scalable. Automation is easier because templating is easier. The end result is better uptime, lower opex, easier growth and lowered risk.

**Core** - The job of the network core is to connect all other devices and functions as simply as possible.

Ideally, the core has a very simple L2/L3 config and enough ports to connect the current prod devices and have room for growth.

This is a great place for Layer 3 switches because they are fairly inexpensive these days and come with a variety of port layouts, densities and speeds.

**NAT** - Network Address translation is increasingly used by service providers as IPv4 has become more scarce.

Typically CG-NAT in a NAT444 configuration to support a dual stack deployment with IPv6 is the most common.

This is a market segment that's grown significantly in the last year due to the bandwidth explosion caused by the pandemic and a move to working remotely. This function can also use NAT64 or 464XLAT for single stack networks that need IPv4 connectivity.

**QoE** - Quality of Experience or QoE is a term that's become popular within the last 5 years or so. It generally refers to a shaping appliance that has advanced traffic identification capabilities at L7 and data about the health of the network. The appliance will normally sit logically or physically inline between routers in the core and the aggregation layer.

Most QoE appliances use Active Queue Management (AQM) shapers like fq\_codel or cake to manage throughput to each subscriber.

**Shaping** - Shaping of traffic is an important element in end-to-end delivery of bandwidth. It can help to smooth issues with capacity, backhaul quality and even wireless problems inside the subscriber's home or business.

Without going into an enormous amount of detail around shaping, it differs from policing/rate limiting in that it queues a portion of traffic and tries to hit a target rate before it's exceeded.

Whereas policing/rate limiting is a hard limit that drops traffic as soon as the max rate is reached. This function is commonly found on aggregation and last mile routers but can also be a separate appliance which will be expanded on in the QoE description.

